



Job for Game Programmer

We are currently looking for people with passion for games.
Let's create fun together!

Be the wizard that summons game ideas into life!

Your main responsibility will be writing C# code (for Unity game engine) to bring game ideas to life. You will be working closely with artists and game designers to achieve this goal.

Requirements:

- Unity or other code based game engine experience.
- Strong C# skills (OOP, generics, events, anonymous functions, stack vs heap, garbage collection).
- Passion for creating games.
- Being a team player.
- Desire to grow as a professional and passion for learning.

It would be amazing if you...

- had extensive experience with Unity;
- had previous game projects to show off;
- knew functional programming;
- knew several different programming languages;
- would be able to communicate in written and/or spoken English.

We currently mostly work on **racing games for kids**. However we want to explore other game genres as well once we gather a big enough team.

You would be equipped with a Windows based Intel i5/i7 PC with two monitors for work. We develop with **Visual Studio** & **Resharper**.

The salary range is 900€ — 2200€ after taxes. This opportunity is located in Kaunas, Lithuania.

If you would like to apply please send your CV, code that you can show and contacts to jobs@tinylabproductions.com.